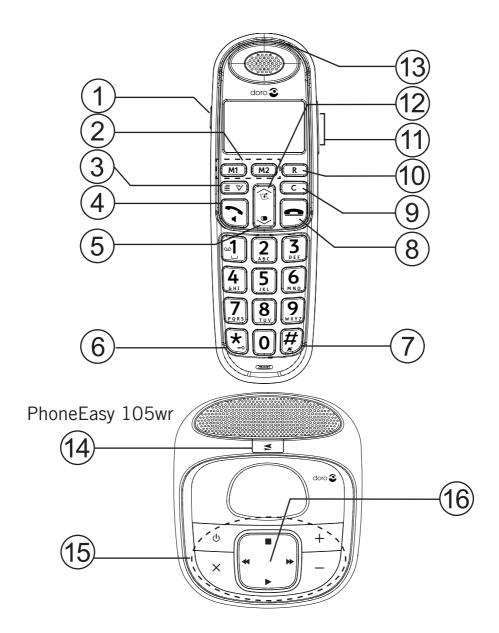






Doro PhoneEasy® 100w/105wr



- Audio boost
- 2. Direct memories (fast dial)
- 3. Menu key/OK
- 4. Talk key/ Speaker phone
- 5. Down/Redial
- 6. * and keypad lock
- 7. # and ring signal On / Off
- 8. End call and on / off key
- 9. Back/Clear/Internal call
- 10. R Recall key (PBX features)
- 11. Volume up/Volume down

- 12. Up / missed call
- 13. LED indicator.

Only for PhoneEasy105wr:

- 14. Paging
- 15. Answering machine functions. Detailed in Answering machine section.
- 16. Message indication/display



X 2	105wr	100w	+1, +2,
Doro	Model: S004 LV0600045	Model: S004 LV0600030	Model: S004 LV0600030
	UK only: S004 LB0600045	UK only: S004 LB0600030	UK only: S004 LB0600030
AAA	(•-+	(-+	(-+
1.2V	6VDC	6VDC	6VDC
500mAh	450mA	300mA	300mA
Ni-MH	ø 3,5	ø 3,5	ø 5,5

Use only original battery and original power adapter.

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Installation

Connection

- 1. Connect the telephone line cord to a network wall socket and to the socket on the base unit.
- 2. Connect the mains adapter to the wall socket and to the socket on the base unit.
- 3. Insert the batteries into the handset (1.2V NiMH AAA) in accordance with the markings.
- 4. Place the handset in the base unit with the keypad facing outwards. (Charge the handset for 24 hours the first time).

Language

- 1. Press **≡** [∞] (left menu key).
- 2. Scroll 🎓 / 🎔 to HS SET.
- 3. Press \equiv $^{\circ}V$.
- 4. Scroll to **LANGUAGE**. Press **≡** [⋄].
- 6. Press or **C** several times to exit the menu.

Please note!

Use the telephone line cord supplied, an existing line cord from a previous phone may not be compatible.

The mains socket outlet must be located near the equipment and easily accessible.

If the PhoneEasy 105wr base unit's display is showing -- the answering machine is disconnected, or time/date is not set.

Date/Time

- 4. Enter time of day (HH--MM). Press ≡ ♥.
- 5. Scroll to **SET DATE**. Press **≡** [∞]√.
- 6. Enter date (**DD**--**MM**--**YY**). Press **≡** [∞]√.
- 7. Press or **C** several times to exit the menu.

The format of date/time can also be adjusted. *See Settings, clock*.

Please note!

You need to set the correct date and time to gain full functionality of the Call log and the answering machine (only PhoneEasy 105wr).

Range

The telephone's range depends on whether or not the radio waves carrying the call are restricted by obstacles in their path, and is usually between 50 and 300 metres. Coverage can be improved by turning one's head so that the handset is aligned with the base unit. Sound quality declines as the limit is reached until the call is finally interrupted.

The Υ symbol is shown when the phone is within range and goes out/flashes when it is out of range.

Eco Functionality

We have introduced the ECO FUNCTIONALITY label to help customers identify products within our assortment having a lower impact on the enviornment. Products carrying this label feature:

- Reduced power consumption in both operational and standby modes.
- Adaptive transmission power depending on range on base unit.
- Full Energy Star® compliance and approval (<u>www.energystar.gov</u>)

Battery

When the batteries are relatively new (less than 6 months) and fully charged (10 hours) they will last for approx 100 hours standby time or approx 10 hours call time. Full battery capacity will not be reached until the batteries have been charged 4–5 times. It is not possible to overcharge or damage the batteries by charging them for too long. It may take up to 10 minutes charging before display illuminates, if batteries are totally empty.

Warning!

Risk of explosion if battery is replaced by an incorrect type. Use only original batteries. The use of non-original batteries may be dangerous and may invalidate the phone's guarantee.

Note!

When the battery is low or when there is too great a distance to the base unit the telephone will be unable to connect to a line. Do not place the base unit close to other electrical equipment, in direct sunlight or other heat sources! This is to minimize the risk of any interference. It is normal for the device to become warm during charging and this is not dangerous. Dispose of used batteries according to the instructions.

Battery LED

When the batteries are running low, \square will flash and a warning tone will be heard when a call is in progress.

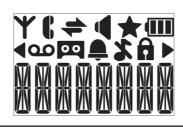
The warning tone is optional, see Handset settings, tone.

Please note that the complete battery indicator in the display will flash as long as the handset is charging.

Hearing loop

The handset has a built-in hearing loop for those who wish to use their hearing aids while using the telephone. Select the T mode on your hearing aid to enable this feature.

The display



Icon	Function	Icon	Function
•	Battery charge indicator	*	New TAM message / new call received
Y	Shown when in range of base unit	*	Ringer signal de-activated
6	During calls. Flashes when there is an incoming call	\$	Alarm activated
#	During intercom call. Flashes when there is an incoming internal call or an internal call put on hold.	A	Keypad lock activated
1	Speaker on	စ	Message indication*

Only PhoneEasy 105wr:

Icon	Function
ெ	Answer machine on. Flashes when new TAM message received.

^{*} Only functions in certain countries. To remove the message indicator: Press 🎓 and then hold down 4.

In order to save the batteries, the display is very dark on standby, press once to illuminate. During calls, use **M1** or **M2**.

Operation

Making a call

- 1. Enter the required number. Delete if necessary with **C**.
- 2. Press to make the call. Press to end the call.

Please note!

To switch between handset/speaker press . Please remember that in speaker mode, it is only possible for one person at a time to talk. When batteries are low the speaker mode and backlight will not work in order to save the batteries.

Speed dial (M1,M2)

This telephone has 2 speed dial memories (M1 and M2).

Once a number has been saved in a memory location, you only need to press and hold one key to make the call, see Handset settings, MEM KEY.

Receiving a call

On incoming calls, the LED indicator (number 13) on the handset will flash.

- 1. Press to answer. Press again to answer in speaker mode.
- 2. Press ____ to end the call.

If the Auto answer function is enabled, just pick up the handset from the base unit to answer. See *Settings/Auto ans*.

Call timer

During a call the display will show a timer **HH-MM-SS**, indicating the call duration.

Temporary silent mode

When someone calls, you can press **C** to turn off the handset ring signal.

Silent mode

Press and hold # in standby to turn on/off the handset ring signal.

Redial

Press \bigcirc . Scroll among the 5 most recently dialled numbers with \bigcirc / \bigcirc . If the number is already in the phone book, the corresponding name will also be displayed.

Press \sim to call the displayed entry, \sim or \subset to return to the main menu, or $\equiv \checkmark$ for the submenu. Please refer to, *Phonebook*.

Paging

Press ≤ on the base unit to page the handset/s. The handset/s will ring and **PAGING** is displayed. To cancel, press ≤ again, or press ✓ or ← on the handset.

Handset power On/Off

Press and hold ___ in standby to power on/off the handset.

Mute

The microphone can be switched on/off during a call with **C**.

Toggle phone numbers

Incoming calls is shown on the display. Only the first 8 digits (including area code) is shown. Press # to toggle to the last digits of the number.

Keypad lock

Press and hold ** to activate/deactivate the keypad lock. Incoming calls can be answered by pressing reven if the keypad is locked. During the call, the keypad is unlocked. When the call is ended or rejected, the keypad is locked again.

Please note!

The emergency numbers 999, 112 and 911 can be dialled without unlocking the keypad.

Volume control

During a normal or speakerphone call, press $\triangle \nabla$ on the side of the handset, to adjust the sound volume of the handset or speaker. Alternatively use $\langle \cdot \rangle$.

The volume level is indicated on the display. When you end the call, the setting will remain at the last selected level.

Boost

Press Boost on the side of the handset, to activate/ deactivate audio boost. When Boost is On the LED indicator (number 13) on the handset illuminates. The boost is deactivated at the end of each call to avoid harming people with normal hearing.

Warning!

The maximum handset volume can be very loud. Boost should only be used by persons with impaired hearing.

Phonebook (Contacts)

You can save 20 numbers/names. If you subscribe to a caller ID service, the name allocated to the caller in the phonebook will be shown for incoming calls. It is possible to choose between various ringers for the numbers saved in the Phonebook *only functions if you subscribe to a caller ID service. Phonebook entries are stored alphabetically by name.

Keypad characters

Press each numerical key repeatedly until the desired character is displayed, then wait a few seconds before entering the next character. Press **C** to delete. Press and hold **C** to delete the entire text string.

Save name/number in phonebook

- 1. Press **≡** [∞] V. Scroll to **CONTACTS**. Press **≡** [∞] V.
- 2. Press $\equiv \%$. Scroll to **ADD**. Press $\equiv \%$.
- 3. Enter a name using the numerical keypad. Press $\equiv \%$.

Managing the phonebook

- 1. Press **≡** ^o V. Scroll to **CONTACTS**. Press **≡** ^o V.
- 3. Press \sim to dial or press $\equiv \forall$ for various options.

Edit

- 1. Press $\equiv \%$. Scroll to **CONTACTS**. Press $\equiv \%$.
- 3. Scroll to **EDIT**, press \equiv $^{\circ}$ V.
- 4. Name will appear with cursor flashing at the end of the name.
- 6. Number will appear with cursor flashing at the end of the number. Press **C** to backspace/delete number. Edit the number, press **≡** ♥.
- 7. Select the required ringer. Press $\equiv \%$.

Delete number

- 2. Scroll to the contact you choose to delete, press $\equiv \heartsuit$.
- 3. Scroll to **DELETE/DEL ALL**, press $\equiv \%$.

Capacity

Here you can check how many phonebook entries that are stored and available storage capacity.

Fast dial

Once a number has been saved as **FASTDIAL** you only need to press one button to make the call.

Please note!

The contact must be stored in the phonebook before assigning a fast dial key.

Save contact as fast dial number

- 1. Press **≡** [∞] V. Scroll to **CONTACTS**. Press **≡** [∞] V.
- 3. Scroll $^{\textcircled{*}}$ / $^{\textcircled{*}}$ to **FASTDIAL**, press $\equiv ^{\textcircled{*}}$.
- 5. Select an entry from the phonebook and press $\equiv \%$.
- 6. The numerical key you selected is shown again.
- 7. Press or C several times to exit the menu or press ♥ for various options.

Making a fast dial call

To dial a fast dial number **press and hold** the equivalent **2-9** key until the phone number is displayed.

Edit fast dial numbers

- 1. Press $\equiv \%$. Scroll to **CONTACTS**. Press $\equiv \%$.
- 2. Press **≡** [♥] again.
- 3. Scroll $^{\textcircled{}}$ / $^{\textcircled{}}$ to **FASTDIAL**, press $\equiv ^{\textcircled{}}$.
- 5. Press $\equiv \%$. Scroll to **EDIT**. Press $\equiv \%$.
- 7. The numerical key you selected is shown again.
- 8. Press or **C** several times to exit the menu.

Delete a fast dial number

- Select a numerical key using
 /
 (KEY 2 KEY 9).
 Press ≡
- Scroll to **DELETE**. Press **≡** [∞]√.

Call log (Incoming numbers/Caller ID)*

If Caller ID service is subscribed, the phone number of incoming calls is shown on the display. The last 10 incoming answered and unanswered calls are stored along with the date and time of the calls. **CALLS** will be shown in standby mode and ★ in the list indicates a missed call.

*This function requires a subscription from your service provider.

Retrieving and dialling

- Press Or press ♥ and select CALL LOG.
- 2. Scroll to the desired entry with \mathfrak{S} .
- 3. Press \longrightarrow to dial or press $\equiv \heartsuit$ for various options.

STORE Store number in Phonebook

DELETE Delete this number

DEL ALL Delete all numbers

DETAILS The date for the missed call is displayed. Press

(toggle) to also see the time for the missed call.

CATEGORY Select to save information about **MISSED** calls (unanswered) in the Call log or if to save information about **ALL** incoming calls (answered and unanswered).

4. Press or C several times to exit the menu.

Please note!

As default the last 10 incoming answered and unanswered calls are stored along with the date and time of the calls. To save memory storage you can select to save only MISSED calls (unanswered).

Deleting new calls/number log

- Press ♠. Scroll to the desired entry with ♠.
 Press ≡ ♥.
- Scroll ♥ to DELETE, press ♥.
 To delete all numbers, scroll to DEL ALL, press ♥.
- 3. **CONFIRM?** is displayed, press $\equiv \%$.

Caller identification messages

In addition to number display, the following messages will be shown occasionally:

OUT AREA Unknown number, e.g. international call.

WITHHELD Information about the number is blocked. Number cannot be shown.

MSG indication from your network operator*.

* Only functions in certain countries.

To remove the message indicator: Press and then hold down 4.

Settings

Base settings (BS SET)

System PIN is 0000 on delivery.

- 3. Enter the desired setting. Press \equiv $^{\circ}V$.

RINGER The base unit's ringer melody can be adjusted.

RING 1, 2, 3, 4 or 5.

RING VOL The base unit's ringer volume

1 =lowest, **2**, **3**, **4**, **5**=highest or **OFF**.

DEL HS De-register a handset.

WARNING: A de-registered handset can no longer

be used with the system!

FLASH Recall time.

LONG=New Zealand.

MEDIUM=France/Portugal. **SHORT**=others incl. UK/AUS.

CHG PIN The PIN-code (default code is 0000) can be

changed.

Handset settings (HS SET)

- 3. Scroll to desired setting. Press \equiv $^{\circ}V$.

RINGER The handset's ringer melody.

INT RING=internal call (10 selectable melodies) EXT RING=external call (10 selectable melodies)

RING VOL=the handset's ringer volume. **1** =lowest, **2**, **3**, **4**, **5**=highest, or **OFF**

Please note!

RING 6 - **RING 10** will continue for up to 9 seconds if the call is answered in another phone. Select **1** - **5** if you want to avoid this.

TONE Any of the following warning tones can be disabled:

KEY TONE, LOW BATT and **OUTRANGE**. Select **ON** or **OFF** to enable/disable.

EQLIZER NATURAL, BASS, TREBLE. Natural is default.

SEL BASE Only used in systems with more than one base unit.

LANGUAGE The language of the display texts.

HS NAME The text/name shown in standby mode.

DISPLAY Choose to display time or handset name in standby.

AUTO ANS

ON =the call is answered when the handset is

lifted from the base.

OFF=the call is answered by pressing *~*.

MEM KEY

Enter the telephone number, including the area

code. Delete if necessary with C.

Press **≡** ^o^k√.

Repeat to save information for M2.

MAILBOX

(Voice mail) Only functions in certain countries. If voice messaging services are subscribed through the network operator, a indication can be displayed when a message is received. Enter the phone number to your **MAILBOX**.

Please note!

Current setting is indicated with an asterisk at the rightmost of the display.

Other settings

CLOCK

- 1. Press $\equiv \%$, scroll to **CLOCK** and press $\equiv \%$.

- 5. Select **SET DATE** and press $\equiv \%$. Enter the date (DD-MM-YY), then press $\equiv \%$.

ALARM

- 1. Press $\equiv \%$, scroll to **ALARM** and press $\equiv \%$.
- 2. To disable an alarm select **OFF**, to enable it select **ON**, then press \equiv $^{\circ}$ $^{\vee}$.
- 3. Enter the alarm time using the keypad, then press $\equiv \%$.
- 4. Press $\equiv \%$ again to select **SNOOZE ON** or **OFF**. Press $\equiv \%$. When the alarm is activated \blacksquare will be shown in standby mode.

Please note!

When the alarm goes off, a signal will be heard for 45 seconds. The signal can be turned off with any key. If **SNOOZE** is activated the alarm will go off again approx. 7 minutes later. Turn the alarm off via the menu or by holding down for a few seconds. The volume is determined by the handset ringer volume. If the handset ringer is set to **OFF**, the alarm still sounds at **VOLUME 1** level.

Register a new handset

All handsets included in the package are already registered to the base unit. Only for separate handsets/service measures. You can register up to 5 handsets to one base unit.

Please note!

This model is GAP (Generic Access Profile) compatible, which means that the handset and the base unit can both be used with most other GAP compatible units irrespective of manufacturer. However the GAP protocol cannot guarantee that all functions may be accessed.

- 1. Hold down ≤ (base unit) until indicator flashes.

- 5. If the registration is successful the unit will return to standby mode within one minute.

Default

You can reset the phone to default settings. Select **DEFAULT** and press $\equiv \%$. Enter the PIN-code (default code is 0000) and press $\equiv \%$. Press $\equiv \%$ again to confirm.

Expanded system (Two or more handsets e.g. duo, trio..)

The call number for internal calls will be shown in the display in standby mode. The base unit should be positioned centrally so that the coverage area is roughly equal for all handsets.

Intercom/internal call

- 1. Press **C** (right menu key).
- 2. If using more than 2 handsets: Enter call number 1-5 for the desired handset or press 9 for all.

A tone will be heard if an external call comes in while an internal call is in progress. End the internal call with ____ and then answer the external call with ____.

Transferring calls/Conference between handsets

- 1. When an external call is connected;
- 3. If using more than 2 handsets: Enter call number 1-5 for the desired handset or press 9 for all.
- To transfer: press , for conference: hold pressed down.

Answering machine (only PhoneEasy 105wr)

When the answering machine is switched on calls are answered after a set number of rings, your outgoing message is heard and the caller can leave a message. Total memory capacity is up to 15 minutes depending on the set sound quality. Most functions can be accessed from both base unit and handset.

Please note!

You need to set the correct date and time to gain full functionality of the answering machine. See Settings, clock.

On/Off from the base unit

Press \bigcirc to switch the answering machine on/off. If the base unit's display is flashing/showing -- the answering machine is disconnected, or time/date is not set.

On/Off from the handset

- 1. Press $\equiv \%$. Scroll to **TAM***. Press $\equiv \%$.

If the handset's display shows on with a steady light the answering machine is switched on. If there are new messages, the indicator will flash whether the answering machine is off or on.

Please note!

Even when answering machine is OFF it will still answer after 10 rings, see Remote activation.

*TAM = Telephone Answering Machine

Outgoing message from the handset

The outgoing message **OGM SET** (max 3 min) is heard by incoming callers. There are two separate outgoing messages, one for Answer only **ANSONLY** (callers cannot leave a message) and one for normal answering function **ANS&REC**. Please also select desired answer mode **ANS MODE**. See Answering machine settings (handset).

- 2. Scroll to **SETTINGS**. Press **≡** [∞]√.
- 4. Scroll to **ANS&REC** or **ANSONLY**. Press **≡** ♥.
- 5. Scroll to **RECORD**. Press \equiv $^{\circ}V$.
- 6. After the long beep you can record your message (speaking 20 cm from the handset). Press ≡ ♥ to end recording.
- 7. The message will be played back to you.

Important!

Do not press or **C** during playback. The message is not saved until the message has been played back to you.

Repeat the above to change.

Please note!

A pre-recorded message is used until you make your own recording, and that message can also be restored if required. To restore this, press **C** during playback of outgoing message.

Use of answering machine (base unit)

The numbers on the 7-segment LED on the base unit will flash when there are new messages (01-59 messages).

Icon	Function
•	Start playback
	Stop playback
44/	Skip to previous/Skip forward
Х	Delete current message
+/-	Increase/decrease volume

Delete all old messages

After playback: Hold down **X** until you hear a beep.

Screening

Incoming messages will be heard on the loudspeaker of the base unit as they are received. If nothing can be heard, check that the volume is turned up and that the function has been activated, see Answering machine settings, (handset). You can also press $\equiv \%$ on the handset while recording is in progress. The call can be intercepted by pressing \frown or lifting the receiver of another telephone connected to the same line.

Use of answering machine (handset)

New messages are indicated by on flashing in the display in standby mode. Playback always starts with new messages.

- 1. Press $\equiv \%$. Scroll to **TAM**. Press $\equiv \%$.
- 3. During playback the following commands are available (*see table below*).
- 4. End by pressing ____.

Icon	Function			
2 (X)	Delete current playback			
4 (Skip to previous			
5 (1)	Stop playback			
6 ()	Skip forward			
	Speaker OFF/ON			
V / A	(side keys) Volume control			

Delete all old messages

- 2. Scroll to **DEL ALL**. Press **≡** ♥.
- 3. Confirm by pressing $\equiv \%$.

Personal message (Memo)

- 2. Scroll to **MEMO**. Press **≡** [∞]√.
- 3. After the long beep you can record your message (speaking 20 cm from the handset). Press ≡ ♥ to end recording.
- 4. The message will be played back to you.
- 5. Memos are played back in the same way as ordinary incoming messages.

Important!

Do not press or **C** during playback. The message is not saved until the message has been played back to you.

Out of memory

The memory has room for up to 59 messages (including the outgoing message) max. 30 minutes depending on the compression you set. When **TAM FULL** is shown or the base unit flashes **FF**, no new messages can be recorded until the old ones have been played back and deleted. In that case, the telephone answering machine responds with the outgoing message for Answer Only.

Please note!

Remember to delete messages regularly!

Answering machine settings (handset)

- 2. Scroll to **SETTINGS**. Press **≡** [∞]√.
- 4. Scroll to desired setting. Press **≡** ♥.

ANS MODE Choose between ANSWER&REC and ANSONLY (caller cannot leave message).

LANGUAGE Select language for pre-recorded outgoing message. To activate this, press **C** during playback of outgoing message.

OGM SET Record/listen to outgoing message.

ANS DLAY Select after how many rings (2,4,6,8, TS=time saver*) the call will be answered.

REC TIME Select maximum recording time for each message.

SCREEN Incoming messages can be heard on the loudspeaker of the base unit as they are received.

Select ON or OFF to enable/disable

REMOTE Select remote access **ON/OFF**. **ON** = access your answering machine remotely from another phone.

CHG PIN Change remote access PIN code (default code is 0000). For security reasons, it is recommended that you change the PIN code.

Please note!

The Time Saver (TS) function answers calls after six ring signals, until the first new message has been registered - then the answering machine switches to answering after approximately two signals. This is useful when using remote access; if you call up the answering machine and there is no reply after four rings that means there are no messages recorded and you can hang up before you are charged for the call.

Remote activation

The answering machine can be activated via the remote access functions.

- 1. Call the answering machine (the number that your device is connected to, usually your home number). It will answer after approximately 10 rings.
- 2. Press * when the outgoing message is played.
- 3. Enter the PIN code (default code is 0000). One beep confirms correct code.
- 4. Press **7**.
- 5. Replace the handset.

Please note!

When the answering machine is set to **OFF**, calls will be answered after approximately 10 rings and the answer only message will be played to your callers. They will not be able to leave you a message.

Remote access

The unit can be remotely accessed using an ordinary tone dialling telephone.

- 1. Call the answering machine.
- 2. Press * when the outgoing message is played.
- 3. Enter the PIN code (default code is 0000).
- 4. Select remote access command(s) (see table below).
- 5. Replace the handset.

2 (X)	Delete current message
4 (Press once to repeat current message. Press twice to skip to previous message.
5 (>)	Playback of messages. (During playback 5 is used to stop playback)
6 (>>>)	Skip forward
7	Turn the answering machine ON
9	Turn the answering machine OFF

Please note!

Using a PIN code prevents other people from accessing your machine without permission. For security reasons, it is recommended that you change the PIN code from the default setting of 0000. See Answering machine settings (handset), Chg pin.

Troubleshooting

Check that the telephone cord is undamaged and properly plugged in. Disconnect any additional equipment, extension cords and other phones. If the problem is resolved, the fault is with some other equipment.

Test the equipment on a known working line (e.g. at a neighbour's house). If the equipment works there the fault is probably with your telephone line. Please report this to your network operator.

No number shown when ringing

 This function requires a Caller ID subscription from your service provider.

Warning tone/Not possible to make calls

- The batteries may be running low (charge the handset).
- The hand unit may be nearly out of range. Move closer to a base unit.

Telephone does not work

- Check that the adapter/phone cord is connected correctly.
- Check that you have selected Tone Dial, see Settings.
- Check the charge status of the handset batteries.
- Connect another functioning telephone to the network wall socket.

The telephone continues to ring

• Some of the telephone's ringers do not follow the line signal, which means that the signal may continue for up to 8 seconds after answering a call.

The answering machine does not respond to remote access

- Check that you are using a tone dial telephone.
- Try holding the buttons down longer, approximately 1 second per digit.

The answering machine is not answering

- Memory may be full. Listen to/delete your messages.
- Check that the adapter/phone cord is connected correctly.
- Check that the answering machine function is turned on.

If the telephone still does not work, please contact the place of purchase for service. Don't forget the receipt or a copy of the invoice.

Warranty and other information

Specific Absorption Rate (SAR)

This device meets applicable international safety requirements for exposure to radio waves.

The max. limit according to WHO is 2W/kg (per 10g tissue).

This telephone measures 0.03 W/kg (per 10g tissue).

Doro AB, an ENERGY STAR® Partner

Products that earn the ENERGY STAR prevent greenhouse gas emissions by meeting strict energy efficiency guidelines set by the US EPA and the EU Commission.

ENERGY STAR and the ENERGY STAR mark are registered US marks.

ENERGY STAR is a registered mark owned by the US government.

Declaration of conformity

Doro hereby declares that the products Doro PhoneEasy 100w/105wr conform to the essential requirements and other regulations contained in the directives 1999/5/EC (R&TTE), 2002/95/EC (ROHS). A copy of the manufacturer's declaration is available at www.doro.com/dofc

Guarantee

This product is guaranteed for a period of 12 months from the date of purchase. If you experience any problems please contact the place of purchase. Proof of purchase is required for any service or support needed during the guarantee period. This guarantee will not apply to a fault caused by an accident or a similar incident or damage, liquid ingress, negligence, abnormal usage, non-maintenance or any other circumstances on the user's part. Furthermore, this guarantee will not apply to any fault caused by a thunderstorm or any other voltage fluctuations. As a matter of precaution, we recommend disconnecting the device during a thunderstorm.

Batteries are consumables and are not included in any guarantee.

This guarantee does not apply if other batteries than DORO original batteries have been used.

Doro PhoneEasy® 100w Doro PhoneEasy® 100w duo Doro PhoneEasy® 105wr

English

Version 1.0

